***Sprint backlog 03***

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| ***ID*** | ***User story*** | ***Task*** | ***Day 1*** | ***Day 2*** | ***Day 3*** | ***Day 4*** | ***Day 5*** | ***Day 6*** | ***Day 7*** |
| **3** | **As a player, I want to be able to break multiple brick at a shot** | **Write the code** | **2** | **0** | **0** | **0** | **0** | **0** | **0** |
| **Test the code** | **1** | **0** | **0** | **0** | **0** | **0** | **0** |
| **Debug the code** | **0** | **1** | **0** | **0** | **0** | **0** | **0** |
| **Update the system structure** | **0** | **0** | **1** | **1** | **0** | **0** | **0** |
| **5** | **As a player, I want to able be to see different type of brick color** | **Design the brick color** | **0** | **1** | **0** | **0** | **0** | **0** | **0** |
| **Write the code for bricks color** | **0** | **0** | **1** | **0** | **0** | **0** | **0** |
| **Test the code** | **0** | **0** | **1** | **0** | **0** | **0** | **0** |
| **Debug the code** | **0** | **0** | **0** | **1** | **0** | **0** | **0** |